



## Dallimore Primary & Nursery School

### Art and Design Policy

#### Art and Design Policy

This policy is a statement of the aims, principles and strategies for the teaching of Art and Design at Dallimore Primary and Nursery School.

#### Introduction

“Art and Design is not just a subject to learn, but an activity that you can practice: with your hands, your eyes, and your whole personality.” [Quentin Blake, Children’s Laureate]

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. – National Curriculum 2014

#### Intent:

Our art and design scheme of work aims to inspire pupils and develop their confidence to experiment and invent their own works of art. Our scheme (KAPOW) is written by experts in their field and designed to give pupils every opportunity to develop their ability, nurture their talent and interests, express their ideas and thoughts about the world, as well as learning about art and artists across cultures and through history. The scheme supports pupils to meet the National curriculum end of key stage attainment targets and has been written to fully cover the National Society for Education in Art and Design’s progression competencies.

#### Aims

Our aims are:

- to offer opportunities to experience enjoyment, self-confidence and satisfaction through art activities;
- to develop visual awareness;
- to provide opportunities to use art to record feelings and express creative imagination;

- to give opportunities to explore and understand the visual elements of colour, texture, line, tone, pattern and shape;
- to develop mastery of a range of tools, media and processes;
- to help children to acquire artistic skills and techniques;
- to provide opportunities to explore ideas and meanings in the work of artists, craftspeople and designers;
- to give opportunities to learn about art, craft and design in their own lives and in different times and cultures;
- to develop visual vocabulary
- to develop their capacity to evaluate their own and others art work;
- to demonstrate that design has an effect on our daily lives

### Implementation:

The Kapow Art revised scheme of work is designed with five strands that run throughout. These are:

- Generating ideas
  - Using sketchbooks
  - Making skills, including formal elements (line, shape, tone, texture, pattern, colour)
  - Knowledge of artists
  - Evaluating and analysing
- Units of lessons are sequential, allowing children to build their skills and knowledge, applying them to a range of outcomes.

The formal elements, a key part of the National Curriculum, are also woven throughout units. Key skills are revisited again and again with increasing complexity in a spiral curriculum model. This allows pupils to revise and build on their previous learning.

Units in each year group are organised into four core areas:

- Drawing
- Painting and mixed-media
- Sculpture and 3D
- Craft and design

Our Progression of knowledge and skills shows the skills that are taught within each year group and how these skills develop to ensure that attainment targets are securely met by the end of each key stage. Our units fully scaffold and support essential and age appropriate, sequenced learning. Creativity and independent outcomes are robustly embedded into our units, supporting students in learning how to make their own creative choices and decisions, so that their art outcomes, whilst still being knowledge-rich, are unique to the pupil and personal.

Lessons are always practical in nature and encourage some experimental and exploratory learning with pupils using sketchbooks to document their ideas. Differentiated guidance is available for every lesson to ensure that lessons can be accessed and enjoyed by all pupils and opportunities to stretch pupils' learning are available when required. Knowledge organisers for each unit support pupils by providing a highly visual record of the key knowledge and techniques learned, encouraging recall of skills processes, key facts and vocabulary. Kapow Primary supports teachers who may lack confidence in their own artistic abilities. Pupil videos created by subject specialists help pupils to see art techniques modelled by experts, to

ensure the delivery of Art in your school is of the highest quality. Each unit of lessons includes multiple teacher videos to develop subject knowledge and support ongoing CPD. Kapow has been created with the understanding that many teachers do not feel confident delivering the full Art and design curriculum and every effort has been made to ensure that they feel supported to deliver lessons of a high standard that ensure pupil progression. Art is taught every other half term at Dallimore, alternating with Design and Technology.

### **Impact:**

Kapow Primary's curriculum is designed in such a way that children are involved in evaluation, dialogue and decision making about the quality of their outcomes and the improvements they need to make. By taking part in our regular discussions and decision-making processes, children will not only know facts and key information about art, but they will be able to talk confidently about their own learning journey, have higher metacognitive skills and have a growing understanding of how to improve. The impact of Kapow Primary's scheme can be constantly monitored through both formative and summative assessment opportunities. Each lesson includes guidance to support teachers in assessing pupils against the learning objectives. After the implementation of Kapow Primary's Art and design scheme, pupils should leave primary school equipped with a range of techniques and the confidence and creativity to form a strong foundation for their Art and design learning at Key Stage 3 and beyond.

The expected impact of following the Kapow Primary Art and design scheme of work is that children will:

- Produce creative work, exploring and recording their ideas and experiences.
- Be proficient in drawing, painting, sculpture and other art, craft and design techniques.
- Evaluate and analyse creative works using subject-specific language.
- Know about great artists and the historical and cultural development of their art.
- Meet the end of key stage expectations outlined in the National curriculum for Art and design.

**Date:** January 2025

**Review:** January 2028